

Cartoon Character Animation with Maya: Mastering the Art of Exaggerated Animation (Required Reading Range)

By Keith Osborn

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Have you ever wanted to try your hand at cartoony computer animation? Then look no further… *Cartoon Character Animation with Maya* will help you create just that, guiding you through every step of the process including how to incorporate multiple limbs, smears, motion lines and staggers seamlessly into your animation.

From planning to posing to polish, you'll learn how to make the most of breakdowns, take the terror out of tangent types and overcome the oft-feared graph editor.

Each chapter includes insight and advice from world-leading character animators, and the companion website, www.bloomsbury.com/Osborn-Cartoon-Animation, includes a short animation featuring the star of the book, Mr. Buttons. There's also a specially created rig of Mr. Buttons for you to animate with, as well as walk-through videos demonstrating key techniques. Everything you need to help you animate your own cartoony creations!

Includes interviews with: Ken Duncan, *Beauty and the Beast, Aladdin, 9;* Jason Figliozzi, *Wreck it Ralph, Frozen, Big Hero 6;* T. Dan Hofstedt, *Pocahontas, Mulan, Planes;* Ricardo Jost, *The Nut Job, The Snow Queen 2;* Pepe Sánchez, *Pocoyo, Jelly Jamm;* Matt Williames, *Looney Tunes: Back in Action, The Princess and the Frog*

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Editorial Review

Review

"… you don't need to be a Maya pro to get a lot from the book; indeed, the advice presented here can be application to most CG animation software, but when it does touch on specifics … it's done so in a clean and informed way … It's in the more general insights and animation techniques where the book comes alive, backed by some great examples and interviews as Keith ropes in industry friends such as Matt Williams (*The Princess and the Frog*), Ricardo Jost Resende (*Nut Job*) and Jason Figliozzi (*Wreck-it-Ralph*) to bolster the wealth of advice." *-Pressreader "3D World"*

"[*Cartoon Character Animation with Maya* is] well written and includes color photos from current animated features, which Osborn uses to explain different concepts from planning shots to designing readable poses. … I definitely could have used this book when I was first working in Maya." - Jim Richardson, *Animateducated*

About the Author
Keith Osborn, is a US-based freelance animator and animation instructor. He has over ten years' experience in various disciplines of animated film-making, specializing in character animation, including his work on the 2012 Oscar-winning short, *The Fantastic Flying Books of Mr. Morris Lessmore*.

Users Review

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Shirley Pedro:

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